

## Absinthe Amp Flamethrowers Projects And Ruminations On The Art Of Living Dangerously William Gurstelle

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William Gurstelle begins his remarkable journey through history with this volume, Early Makers. Each chapter examines a remarkable individual or group of people from the past whose insights and inventions helped create the world we live in. What sets this series apart from other history books - including other histories of technology - is that each chapter also includes step-by-step instructions for making your own version of the historical invention. History comes to life in a way you have never experienced before when you follow the inventors' steps and recreate the groundbreaking devices of the past with your own hands. In this volume you will discover: The Cave Dwellers of Lascaux and the Oil Lamp Pythagoras and the Tantalus Cup Heron and the Gin Pole Egypt's Bag Press Otto von Guericke and the Magdeburg Hemispheres Levi ben Gershon and the Jacob's Staff Juliana Berners and the Fishing Lure Archimedes and the Water Screw China's Differential Windlass Be sure to also check out ReMaking History, Volume 2: Industrial Revolutionaries and ReMaking History Volume 3:Makers of the Modern World.

Do you know how to make something that can tell whether the \$20 bill in your wallet is a fake? Or how to generate battery power with simple household items? Or how to create your own home security system? Science-savvy author Cy Tymony does. And now you can learn how to create these things and more than 40 other handy gadgets and gizmos in Sneaky Uses for Everyday Things. More than a simple do-it-yourself guide, this quirky collection is a valuable resource for transforming ordinary objects into the extraordinary. With over 80 solutions and bonus applications at your disposal, you will be ready for almost any situation. Included are survival, security, self-defense, and silly applications that are just plain fun. You'll be seen as a superhero as you amaze your friends by: \* Transforming a simple FM radio into a device that enables you to eavesdrop on tower-to-air conversations. \* Creating your own personalized electronic greeting cards. \* Making a compact fire extinguisher from items typically found in a kitchen pantry. \* Thwarting intruders with a single rubber band. By using run-of-the-mill household items and the easy-to-follow instructions and diagrams within, you'll be able to complete most projects in just a few minutes. Whether you use Sneaky Uses for Everyday Things as a practical tool to build useful devices, a fun little fantasy escape, or as a trivia guide to impress friends and family, this book is sure to be a reference favorite for years to come.

A classic spy novel from the bestselling author, Trevanian, about a westerner raised in Japan who becomes one of the world's most accomplished assassins. Nicholai Hel is the world's most wanted man. Born in Shanghai during the chaos of World War I, he is the son of an aristocratic Russian mother and a mysterious German father and is the protégé of a Japanese Go master. Hel survived the destruction of Hiroshima to emerge as the world's most artful lover and its most accomplished--and well-paid--assassin. Hel is a genius, a mystic, and a master of language and culture, and his secret is his determination to attain a rare kind of personal excellence, a state of effortless perfection known only as shibumi. Now living in an isolated mountain fortress with his exquisite mistress, Hel is unwillingly drawn back into the life he'd tried to leave behind when a beautiful young stranger arrives at his door, seeking help and refuge. It soon becomes clear that Hel is being tracked by his most sinister enemy--a supermonolith of international espionage known only as the Mother Company. The battle lines are drawn: ruthless power and corruption on one side, and on the other . . . shibumi.

Far in the future, 60,000 light-years from Earth, a loose confederacy of Terran exiles are locked in battle with the enigmatic Protoss and the ruthless Zerg Swarm. Each species struggles to ensure its own survival among the stars in a war that will herald the beginning of mankind's greatest chapter -- or foretell its violent, bloody end. Bhekar Ro: a bleak, backwater world on the fringe of the Terran Dominion, where every day is a struggle to survive for its handful of human colonists. It is a veritable wasteland -- one speck of dust among many in the vast, dark sea of space. But when the most violent storm in recent memory unearths an unfathomable alien artifact, Bhekar Ro becomes the greatest prize in the Terran Sector -- the Holy Grail of the Zerg, the Protoss, and Humanity alike -- as forces from the three great powers converge to claim the lost secrets of the most powerful species the universe has ever known. shadow of the xel'naga An original tale of space warfare novels set in the world of the bestselling computer game!

A template for pranksters, artists, adventurers and anyone interested in rampant creativity, for years to come. Tales Of The San Francisco Cacophony Society tells the history of the most influential underground cabal that you have never heard of. Rising from the ashes of the mysterious and legendary Suicide Club, The Cacophony Society, at its zenith, hosted chapters in over a dozen major cities, and influenced much of what was once called the underground. Flash Mobs, Urban Exploration, and Culture Jamming are a few of the pop culture trends that Cacophony helped kick off. Chuck Palahniuk's Fight Club, Burning Man and Internet social networking powerhouse Laughing Squid were informed and inspired by Cacophony. The Burning Man Festival actually began as a Cacophony event as did the annual, and now world-wide SantaCon. Cacophony events could range from something as simple as climbing the Golden Gate Bridge or having a discussion over drinks about a movie seen together, to something as elaborate as The Atomic Café -- an event involving a hundred bedraggled "nuclear holocaust Survivors" mounting elaborate costumed rituals throughout the bowels of a massive abandoned tooth paste factory. Yes... Cacophony was that strange. Cacophony's heyday was concurrent with the rise of the internet. The story of this group is of historical significance for this reason. Information about upcoming pranks, street theater and other events hosted by Cacophony was spread by paper flyers posted on telephone poles and left in coffee shops, by the Societies mailer "Rough Draft" and by word of mouth. Then, with the genesis of personal computing and social networking, the jokers, artists and troublemakers of Cacophony were among some of the first non-geeks to explore the power of this new and world changing way of communicating. Burning Man, Urban Exploration, flash mobs and the like were avenues of creativity with their roots in Cacophony, that spread like wildfire through the mechanism of these new communication technologies.

Still Notorious, Radical, and Revolutionary 50 Years Later. A survival guide from one of the greatest creative organizers of the 20th century--now with a new foreword by co-conspirator, Lisa Fithian. Throughout the 1960's and 70's, Abbie Hoffman criss-crossed the country, ferreting out alternative ways of getting by in America--some illegal and all radical. Causing scandals with its advice on how to Survive!, Fight!, and Liberate! in the "prison that is Amerika," Steal This Book is a revolutionary's manual to running a guerilla movement, as well as getting free food, housing, transportation, medical care, and more. This anniversary edition gives a new generation an insider's view into the movements of the sixties and seventies. While many of the holes in the system that Abbie exposed have since been plugged, the spirit of revolution, the dedication to opposing injustice, and the passion of creative activism continue to inspire today.

Written for reasonable risk takers and suburban dads who want to add more excitement to their lives, this daring combination of science, history, and DIY projects explains why danger is good for you and details the art of living dangerously. All of the projects--from throwing knives, drinking absinthe, and eating fugu to cracking a bull whip, learning baritsu, and building a flamethrower--have short learning curves; are human-focused, as opposed to technology-centric; are affordable; and demonstrate true but reasonable risk. The guide maintains that risk takers are more successful, more interesting individuals who lead more fulfilling lives. "What would the world be like if Thomas Edison retired after 30 years" "working for the railroad," it asks, "instead of getting fired for blowing up a rail car with one of his experiments?" Though the manual doesn't advocate getting fired, it does reveal that making black powder is pure excitement. Unlike watching an action movie or playing a video game, real, edgy life experience changes a person. Each potentially life-altering project includes step-by-step directions and illustrations along with sidebar tips from experts in the field.

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