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Professor Angel was the Principal Investigator of the NSF funded Digital Pueblo Project which combined Arts and Technology to promote economic development among the communities in New Mexico through collaborative graphics and animation projects.

~~Angel Home Page Department of Computer Science~~
Interactive computer graphics : a top-down approach with OpenGL. Responsibility. Edward Angel. Edition. 2nd ed. Imprint. Reading, Mass. : Addison-Wesley, c2000. Physical description. xlii, 613 p., [16] p. of plates : ill. (some col.) ; 25 cm.

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Library of Congress Cataloging-in-Publication DataAngel, Edward. Interactive computer graphics : a top-down approach with WebGL / Edward Angel,Dave Shreiner. — 7th edition.pages cmIncludes bibliographical references and indexes. ISBN-13: 978-0-13-357484-5 (alkaline paper)ISBN-10: 0-13-357484-9 (alkaline paper)1.

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Edward Angel is a professor of computer science, electrical and computer engineering, and media arts at the University of New Mexico. He holds a PhD from the University of

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