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MATCHING THEORY L. LOVASZ Department of Computer Science, Eotvos University Budapest Hungary and M. D. PLUMMER Department of Mathematics Vanderbilt University Nashville U. S. A. 1986 NORTH-HOLLAND -AMSTERDAM NEW YORK OXFORD TOKYO

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Matching Theory L. Lovász and M.D. Plummer (Eds.) The subject has obviously advanced a lot since the book was published, but the overview provided is still unmatched.

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Matching theory: Author(s) Plummer, MD; Lovász, L: Publication Amsterdam : North-Holland, 1986. - 583 p. Series (North-Holland mathematics studies) Subject category Physics in General: Abstract This study of matching theory deals with bipartite matching, network flows, and presents fundamental results for the non-bipartite case.

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Abstract: This study of matching theory deals with bipartite matching, network flows, and presents fundamental results for the non-bipartite case. It goes on to study elementary bipartite graphs and elementary graphs in general.

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In particular, they show how the famous Duality Theorem from Linear Programming can be used to prove minimax theorems in matching theory. The matching polytope of a graph is defined as the convex hull of all incidence vectors of matchings of the graph. The perfect matching polytope is defined analogously.

Matching Theory | Mathematical Association of America

This book surveys matching theory, with an emphasis on connections with other areas of mathematics and on the role matching theory has played, and continues to play, in the development of some of these areas. This study of matching theory deals with bipartite mwtching, network flows, and presents fundamental results for the non-bipartite case.

This book surveys matching theory, with an emphasis on connections with other areas of mathematics and on the role matching theory has played, and continues to play, in the development of some of these areas. Besides basic results on the existence of matchings and on the matching structure of graphs, the impact of matching theory is discussed by providing crucial special cases and nontrivial examples on matroid theory, algorithms, and polyhedral combinatorics. The new Appendix outlines how the theory and applications of matching theory have continued to develop since the book was first published in 1986, by launching (among other things) the Markov Chain Monte Carlo method.

Julius Petersen's paper, Die Theorie der regulären graphs in Acta Mathematica, volume 15 (1891), stands at the beginning of graph theory as we know it today. The Danish group of graph theorists decided in 1985 to mark the 150th birthday of Petersen in 1989, as well as the centennial of his paper. It was felt that the occasion called for a presentation of Petersen's famous paper in its historical context and, in a wider sense, of Petersen's life and work as a whole. However, the readily available information about Julius Petersen amounted to very little (not even a full bibliography existed) and virtually nothing was known about the circumstances that led him to write his famous paper. The study of Petersen's life and work has resulted in several papers, in particular a biography, a bibliography, an annotated edition of the letters surrounding Petersen's paper of 1891, an analysis of Petersen's paper and an annotated edition of parts of Petersen's correspondence with Sylow on Galois theory. The first four of these papers, together with a survey of matching theory, form the first part of this book. In addition to these five special papers, there are papers submitted in the celebration of the Petersen centennial.

Matching is a classic problem with a rich history and a significant impact on both the theory of algorithms and in practice. Recently, there has been a surge of interest in the online version of matching and its generalizations. This is due to the important new application domain of Internet advertising. The theory of online matching and allocation has played a critical role in designing algorithms for ad allocation. Online Matching and Ad Allocation surveys the key problems, models, and algorithms from online matchings, as well as their implication in the practice of ad allocation. It provides a classification of the problems in this area, an introduction into the techniques used, a glimpse into the practical impact, and ponders some of the open questions that will be of interest in the future. Matching continues to find core applications in diverse domains, and the advent of massive online and streaming data emphasizes the future applicability of the algorithms and techniques surveyed here. Online Matching and Ad Allocation is an ideal primer for anyone interested in matching, and particularly in the online version of the problem, in bipartite graphs.

This book chronicles the development of graph factors and factorizations. It pursues a comprehensive approach, addressing most of the important results from hundreds of findings over the last century. One of the main themes is the observation that many theorems can be proved using only a few standard proof techniques. This stands in marked contrast to the seemingly countless, complex proof techniques offered by the extant body of papers and books. In addition to covering the history and development of this area, the book offers conjectures and discusses open problems. It also includes numerous explanatory figures that enable readers to progressively and intuitively understand the most important notions and proofs in the area of factors and factorization.

Historically, there is a close connection between geometry and optImization. This is illustrated by methods like the gradient method and the simplex method, which are associated with clear geometric pictures. In combinatorial optimization, however, many of the strongest and most frequently used algorithms are based on the discrete structure of the problems: the greedy algorithm, shortest path and alternating path methods, branch-and-bound, etc. In the last several years geometric methods, in particular polyhedral combinatorics, have played a more and more profound role in combinatorial optimization as well. Our book discusses two recent geometric algorithms that have turned out to have particularly interesting consequences in combinatorial optimization, at least from a theoretical point of view. These algorithms are able to utilize the rich body of results in polyhedral combinatorics. The first of these algorithms is the ellipsoid method, developed for nonlinear programming by N. Z. Shor, D. B. Yudin, and A. S. NemirovskiI. It was a great surprise when L. G. Khachiyan showed that this method can be adapted to solve linear programs in polynomial time, thus solving an important open theoretical problem. While the ellipsoid method has not proved to be competitive with the simplex method in practice, it does have some features which make it particularly suited for the purposes of combinatorial optimization. The second algorithm we discuss finds its roots in the classical "geometry of numbers", developed by Minkowski. This method has had traditionally deep applications in number theory, in particular in diophantine approximation.

This 2004 book presents a fascinating collection of problems related to the Cauchy-Schwarz inequality and coaches readers through solutions.

This new edition illustrates the power of linear algebra in the study of graphs. The emphasis on matrix techniques is greater than in other texts on algebraic graph theory. Important matrices associated with graphs (for example, incidence, adjacency and Laplacian matrices) are treated in detail. Presenting a useful overview of selected topics in algebraic graph theory, early chapters of the text focus on regular graphs, algebraic connectivity, the distance matrix of a tree, and its generalized version for arbitrary graphs, known as the resistance matrix. Coverage of later topics include Laplacian eigenvalues of threshold graphs, the positive definite completion problem and matrix games based on a graph. Such an extensive coverage of the subject area provides a welcome prompt for further exploration. The inclusion of exercises enables practical learning throughout the book. In the new edition, a new chapter is added on the line graph of a tree, while some results in Chapter 6 on Perron-Frobenius theory are reorganized. Whilst this book will be invaluable to students and researchers in graph theory and combinatorial matrix theory, it will also benefit readers in the sciences and engineering.

During its 30-year existence, the International Workshop on Graph-Theoretic Concepts in Computer Science has become a distinguished and high-quality computer science event. The workshop aims at uniting theory and practice by demonstrating how graph-theoretic concepts can successfully be applied to v- ious areas of computer science and by exposing new theories emerging from applications. In this way, WG provides a common ground for the exchange of information among people dealing with several graph problems and working in various disciplines. Thereby, the workshop contributes to forming an interdis- plinary research community. The original idea of the Workshop on Graph-Theoretic Concepts in C- puter Science was ingenuity in all theoretical aspects and applications of graph concepts, wherever applied. Within the last ten years, the development has strengthened in particular the topic of structural graph properties in relation to computational complexity. This workshop has become pivotal for the c- munity interested in these areas. An aimspeci?c to the 30thWG was to support the central role of WG in both of the prementioned areas on the one hand and on the other hand to promote its originally broader scope. The 30th WG was held at the Physikzentrum Bad Honnef, which serves as the main meeting point of the German Physical Society. It o?ers a secluded setting for research conferences, seminars, and workshops, and has proved to be especiallystimulatingforfruitful discussions.Talksweregiveninthenewlecture hall with a modern double rear projection, interactive electronic board, and full video conferencing equipment.

Professionelle elektronische Ausgabe erhältlich direkt bei http://diestel-graph-theory.com/german/Profi.html Detailliert und klar, sowie stets mit Blick auf das Wesentliche, führt dieses Buch in die Graphentheorie ein. Zu jedem Themenkomplex stellt es sorgfältig die Grundlagen dar und beweist dann ein oder zwei tiefere typische Sätze, oftmals ergänzt durch eine informelle Diskussion ihrer tragenden Ideen. Es vermittelt so exemplarisch die wichtigsten Methoden der heutigen Graphentheorie, einschließlich moderner Techniken wie Regularitätslemma, Zufallsgraphen, Baumzerlegungen und Minoren. Aus den Besprechungen: "Eine hervorragende und mit größter Sorgfalt geschriebene Einführung in die moderne Graphentheorie, die sich in den Kanon der prägenden Lehrbücher einreihen wird. Vorbehaltlos zu empfehlen." DMV-Jahresbericht "Ein Höhepunkt ist das Kapitel zur Minorentheorie von Robertson und Seymour: mit Abstand die beste in der Literatur zu findende Darstellung." Mathematika „Das Buch wurde enthusiastisch aufgenommen – und hat es allemal verdient. Eine meisterhaft klare Darlegung der modernen Graphentheorie." ICA Bulletin "Fantastisch gelungen ... ein verdammt gutes Buch." MAA Reviews "Tief, klar, wunderbar. Ein anspruchsvolles Buch aus dem Herzen der Graphentheorie, voll von Tiefe und Integrität." SIAM Review

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