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The Art of Computer Programming - Wikipedia

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The Art of Computer Programming (TAOCP) by Donald E. Knuth. Click here to sign up for The Art of Computer Programming Newsletter, which features updates on new editions and promotions. (photo of TAOCP, 1968 – 2015, by Héctor García-Molina)

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Donald E. Knuth's The Art of Computer Programming provides a detailed textbook for classical Computer Science, starting with the foundational mathematics and working through (in this volume) data structures such as Linked Lists, Trees, and Graphs.

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Donald Knuth has been described as the Euclid of computer science. The first draft of his epic "The Art of Computer Programming" was completed as a 12-chapter manuscript in 1965. Fifty years later TAOCP is still an on-going project and Knuth has achieved many other things along the way.

Donald Knuth & The Art of Computer Programming

The art of computer programming: Fundamental algorithms, Donald Ervin Knuth, ISBN 0201485419, 9780201485417 Volume 1 of The art of computer programming: Sorting and searching , Donald Ervin Knuth...

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Donald E. Knuth is known throughout the world for his pioneering work on algorithms and programming techniques, for his invention of the Tex and Metafont systems for computer typesetting, and for his prolific and influential writing. Professor Emeritus of The Art of Computer Programming at Stanford University, he currently devotes full time to the completion of these fascicles and the seven volumes to which they belong.

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