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This text provides a comprehensive introduction to the tools and skills required for both client- and server-side programming, teaching students how to develop platform-independent sites using the most current Web development technology. Essential programming exercises are presented using a manageable progression: students begin with a foundational Web site and employ new languages and technologies to add features as they are discussed in the course. Readers with previous experience programming with an object-oriented language are guided through concepts relating to client-side and server-side programming. All of the markup documents in the book are validated using the W3C validation program.

KEY BENEFIT: A comprehensive introduction to the tools and skills required for both client- and server-side programming, that teaches how to develop platform-independent sites using the most current Web development technology. KEY TOPICS: Internet introduction; Web Browsers and Servers; URL; MIME; HTTP; Web Programmer's Toolbox; HTML and XHTML; CSS; JavaScript(TM); XML and XLST; Applets; Flash; Perl(TM)/CGI; Java Web Programming; PHP; ASP.NET Using C# and Ajax; Visual Studio; Database Access through the Web; Ruby; Rails 2.0; Ajax. MARKET: An ideal reference for Web programming professionals.

'Programming The World Wide Web', written by bestselling author Robert Sebesta, provides a comprehensive introduction to the programming tools and skills required for building and maintaining server sites on the Web.

Robert Sebesta's Programming the World Wide Web is one of the most valuable resources available to readers seeking a solid introduction to the construction and maintenance of Web sites. It includes clear explanations of the most current and widely accepted programming tools including client-server technologies such as XHTML, XML, JavaScript, and Java applets, as well as server-side tools like Perl, PHP, and Java servlets. In this edition, the new chapter on PHP, the heavily revised chapter on Web access to databases, and the new description of XML Schemas provide the most up-to-date tools needed to develop platform-independent Web sites suited for the rapidly evolving environment of the Internet. This edition also provides a new organization that clarifies the distinction between the many client-side and server-side technologies accepted as the current industry standards.

Written by one of today's top-selling author's on programming languages, this practical, trailblazing guide to learning Perl offers all the advantages of a reference manual with a detailed, yet concise study on all of the language's key elements, and is not dependent upon either UNIX or Windows. Begins with a complete introduction to Perl: what it is, scripts vs. programs, its central characteristics, and more. Examines scalar types, expressions, and simple input and output; control statements; arrays; hashes and references; functions; pattern matching; files, input/output, and formats; CGI programming with Perl; and other advanced topics. Each chapter includes a summary and numerous exercises. For professionals in the computer science and related fields.

Teach Your Students How to Program Well Intermediate C Programming provides a stepping-stone for intermediate-level students to go from writing short programs to writing real programs well. It shows students how to identify and eliminate bugs, write clean code, share code with others, and use standard Linux-based tools, such as ddd and valgrind. The text covers numerous concepts and tools that will help your students write better programs. It enhances their programming skills by explaining programming concepts and comparing common mistakes with correct programs. It also discusses how to use debuggers and the strategies for debugging as well as studies the connection between programming and discrete mathematics.

For undergraduate students who have completed a course in object-oriented programming Programming the World Wide Web provides a comprehensive introduction to the tools and skills required for both client- and server-side programming, teaching students how to develop platform-independent sites using the most current Web development technology. Essential programming exercises are presented using a manageable progression: students begin with a foundational XHTML Web site and employ new languages and technologies to add features as they are discussed in the course. Readers with previous experience programming with an object-oriented language are guided through concepts relating to client-side and server-side programming.

Data Structures & Theory of Computation

Praise for the First Edition: "This outstanding book ... gives the reader robust concepts and implementable knowledge of this environment. Graphical user interface (GUI)-based users and developers do not get short shrift, despite the command-line interface's (CLI) full-power treatment. ... Every programmer should read the introduction's Unix/Linux philosophy section. ... This authoritative and exceptionally well-constructed book has my highest recommendation. It will repay careful and recursive study." --Computing Reviews, August 2011 Mastering Modern Linux, Second Edition retains much of the good material from the previous edition, with extensive updates and new topics added. The book provides a comprehensive and up-to-date guide to Linux concepts, usage, and programming. The text helps the reader master Linux with a well-selected set of topics, and encourages hands-on practice. The first part of the textbook covers interactive use of Linux via the Graphical User Interface (GUI) and the Command-Line Interface (CLI), including comprehensive treatment of the Gnome desktop and the Bash Shell. Using different apps, commands and filters, building pipelines, and matching patterns with regular expressions are major focuses. Next comes Bash scripting, file system structure, organization, and usage. The following chapters present networking, the Internet and the Web, data encryption, basic system admin, as well as Web hosting. The Linux Apache MySQL/MariaDB PHP (LAMP) Web hosting combination is also presented in depth. In the last part of the book, attention is turned to C-level programming. Topics covered include the C compiler, preprocessor, debugger, I/O, file manipulation, process control, inter-process communication, and networking. The book includes many examples and complete programs ready to download and run. A summary and exercises of varying degrees of difficulty can be found at the end of each chapter. A companion website (<http://mml.sofpower.com>) provides appendices, information updates, an example code package, and other resources for instructors, as well as students.

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